

YEAR 1	Term 1	Term 2	Term 3	Term 4	Term 5	Term 6
English	<b>The story tree</b> Traditional tales from around the world We will have opportunity to <ul style="list-style-type: none"> <li>- Sequences events</li> <li>- Create Character profiles</li> <li>- Write instructions</li> <li>- Create posters</li> <li>- Label</li> <li>- Retell the story using puppets</li> </ul>	The Jolly Postman An exciting story that provides us with a range of writing opportunities including <ul style="list-style-type: none"> <li>- Letters</li> <li>- Adverts</li> <li>- Invitations</li> <li>- Postcard</li> <li>- Posters</li> <li>- Cards- Christmas</li> </ul>	One day on the Blue planet Zarraffie Girraffe Two exciting books that link well to our topic we will explore <ul style="list-style-type: none"> <li>- Retelling the story</li> <li>- Creating a range information pages</li> <li>- Posters</li> </ul>	Bob Man on the Moon This book captures the imagination of the pupils and offers writing opportunities to create <ul style="list-style-type: none"> <li>- Job descriptions</li> <li>- Newspaper report s</li> <li>- Postcards</li> <li>- Diary entries.</li> </ul>	Traction Man A action hero book which follows different rescue missions. Children will create <ul style="list-style-type: none"> <li>- Narrative story ending/missions</li> <li>- Posters</li> <li>- Letters-</li> <li>- Newspapers</li> <li>- Record News scripts</li> </ul>	How to find Gold A book that immerses the children into the seaside topic. Children will create <ul style="list-style-type: none"> <li>- Treasure hunts</li> <li>- instructions</li> <li>- Diary entries</li> <li>- Fantasy stories</li> <li>- Recounts</li> </ul>
Maths	Place Value Basic number skills. Place Value, number recognition to 20, one more and one less, bonds to 10 and 20.	Addition and subtraction Addition and subtraction problems explored in a variety of ways to deepen understanding.	Addition and subtraction Continuing to develop skills to complete calculations including word problems and balancing equations.	Shape and measurement. Exploring 2d, 3d shapes, measure, weight and capacity. Children will use their knowledge of calculations to solve a variety of problems involving shape and measure.	Multiplication, division, doubling and halving.	Fractions and time. Exploring fractions within shapes and numbers. Solving problems involving fractions. Understanding time and solving problems related to time.
RE	Gods world We learn about the beautiful world God created.	Mary Our Mother We learn about Jesus' mother Mary and how she also cares for us.	Families and Celebrations We learn about God's family and how we are a part of the Church family.	Following Jesus We learn about Jesus' special friends and how we can show our faith in God.	The Resurrection We learn about how Jesus died and resurrected again three days later.	Miracles We learn about the miracles Jesus performed and what they mean to us.
History/Geography	My local area We will be looking at maps and exploring how our local area. We will create our own maps.	We will continue to explore our local area looking at significant landmarks and people of historical interest.	Oceans and Continents We will continue to develop our understanding of maps and atlases using ICT to support us. We will learn about the oceans and continents.	Moving Places We will learn about changes within living memory and some famous events that took place. We will put events into chronological order.	The Seaside We will continue to develop our atlas and map work. We will explore the seaside and make comparisons in the landmarks and features of a seaside town compared to our local town.	We will continue to explore the seaside and compare seaside holidays from the past and present.
Science	<b>SCIENCE</b> Animals Focus: Humans We will learn about ourselves labelling our body and identify the senses and what we need to survive.	<b>SCIENCE</b> Animals Focus: Animals We will learn about the different classification of animals and some habitats. We will learn what animals need to survive.	<b>SCIENCE</b> Use of everyday Materials We will categorise different material and investigate what they are used for.	<b>SCIENCE</b> Use of everyday Materials We will investigate different materials strength, durability, resistance to water and flexibility.	<b>SCIENCE</b> Animals Focus: Animals We will recap our knowledge of animals and explore different habitats.	<b>SCIENCE</b> Plants We will learn to identify a range of different plants and trees, label the different parts of a plant and say what it needs to grow.
Computing	Programming Programme a bee-bot to follow a simple algorithm. Debug a bee-bot. Using both bee-bots and bee-bots on the ipads.	Digital content Using ipads to take photos, save, edit and retrieve for a Christmas decoration.	Use technology purposefully Using paint design DT project, save and retrieve weekly.	Use technology purposefully Using a word to type for a purpose, save retrieve and edit work.	Programming Programme a devise and predict what will happen using scratch on the iPad.	Programming Programme a devise and predict what will happen using scratch on the iPad debugging and predicting what will happen.
Arts	Art We will use different media to create self-portraits.	Music We will explore our voices and the different sounds we can create singing songs and creating chants and rhymes.	DT We will using a variety of materials to design different animals and settings. We will look at how materials can be joined.	DT We will design and create rockets and space ships that move.	Art We will use a range of materials to create different settings to link to our book Traction Man. We will express what like about our work and say ways we can improve our work.	Music We will compare different artists, songs, music from around the world and use a range of instruments.
PE	Gymnastics Multi skills	Dance Football	Gymnastics Football	Rugby Basketball	Tennis Kwik cricket	Athletics Rounders